

```

1  .TITLE   Chaotic Dusty Curls Generation Using VAX Macro
2
3  ;++
4  ; This program will produce a set of coordinate and value tuples
5  ; for a window on a Mandelbrot set to the standard output.
6  ;
7  ; References:
8  ;     VAX Macro and Instruction Set Reference Manual
9  ;     VMS Run-Time Library (LIB$) Reference Manual
10 ;     VMS System Services Reference Manual
11 ;     VMS Run-Time Math Library (MTH$) Reference Manual
12 ;     Sara Baase 'VAX Assembler Language Programming'
13 ;
14 ; Author       : Mark Wickens
15 ; Date         : 11-Jul-2009
16 ;--
17 ;   ALGORITHM:  Calculation of chaotic dusty curls
18 ;   Variables:  rz, iz = real, imaginary component of complex number
19 ;               i = iteration counter
20 ;               u, z = complex numbers
21 ;   Note:       Choose one of the three different tests for divergence.
22 ;
23 ;       u = -.74 + .11 i;
24 ;       DO rrz = -1 to 1 by 0.001;
25 ;           DO iiz = -1 to 1 by 0.001;
26 ;               z = cplx(rrz, iiz);
27 ;               InnerLoop: DO i = 1 to 100;
28 ;                   z = z**2 + u;
29 ;                   rz = real(z); iz = imag(z);
30 ;                   if sqrt(rz**2 + iz**2) > 2 then leave InnerLoop;
31 ;               END;
32 ;               color = i;
33 ;               if convergence_test = 1 then
34 ;                   if rz**2 + iz**2 > 4 then PRINTDOT(rrz,iiz,color);
35 ;               if convergence_test = 2 then
36 ;                   if ((abs(rz)<2) & (abs(iz)<2)) then PRINTDOT(rrz,iiz,color);
37 ;               if convergence_test = 3 then
38 ;                   if rz**2+iz**2>4 & mod(i,2) = 0 then PRINTDOT(rrz,iiz,color);
39 ;               END;
40 ;           END;
41 ;--
42
43 ; Define symbols, constants, etc. used in this module
44
45 ; Debugging aids
46 ; Debug the inner loop by outputting each value calculated for sqrt(rz**2 + iz**2)
47     DEBUG_INNER      = 0
48
49 ; Offset in bytes in real/imaginary pair of the real and imaginary value
50     COMP_REAL        = 0
51     COMP_IMAG        = 4
52
53     .PSECT MBRT1_RWDATA      WRT,NOSHR,NOEXE,PAGE
54     .ALIGN LONG
55
56 ; Real and imaginary values for constant 'u'
57 U:      .F_FLOATING      0.74, 0.11
58
59 ; Convergence test 1, comparison value
60 CONV1_MAX: .F_FLOATING  6.0
61
62 ; Real axis dimensions and increment
63 RRZ_POINTS:      .BLKL      1
64 RRZ_MIN: .F_FLOATING      -0.45
65 RRZ_MAX: .F_FLOATING      -0.425
66 RRZ_INC:      .BLKF      1
67 RRZ_ITER:      .LONG      0

```

```

68 IMAGE_SIZE:      .LONG    1000
69
70 POW2:      .LONG          2
71
72 ; Imaginary axis dimensions and increment
73 IIZ_POINTS:      .BLKL    1
74 IIZ_MIN:          .F_FLOATING    -0.625
75 IIZ_MAX:          .F_FLOATING    -0.60
76 IIZ_INC:          .BLKF    1
77 IIZ_ITER:          .LONG    0
78
79 TWOF:      .F_FLOATING    2.0
80
81 ; Number of iterations to perform in convergence loop
82     LOOP_MAX      = 99
83
84 ; Convergence test to use
85     CONV_TEST_VALUE = 1
86
87 ; Output buffer maximum size
88     MAX_SIZE      = 132
89
90 ; Fortran E Format buffer max size
91     FEF_MAX_SIZE  = 16
92
93 ; Setup a text buffer for use as an output line
94
95 OUT_BUFFER:      .BLKB MAX_SIZE
96
97 OUT_DESC:          .WORD MAX_SIZE
98                   .BYTE DSC$K_DTYPE_T
99                   .BYTE DSC$K_CLASS_S
100                  .ADDRESS OUT_BUFFER
101
102 FEF_BUFFER:      .BLKB FEF_MAX_SIZE
103
104 FEF_DESC:          .WORD FEF_MAX_SIZE
105                   .BYTE DSC$K_DTYPE_T
106                   .BYTE DSC$K_CLASS_S
107                   .ADDRESS FEF_BUFFER
108 FEF_VAL:          .F_FLOATING 0.0
109
110 ASC_SPACE:        .ASCII  / /
111     NULL          = 00
112 ASC_NULL:          .ASCII  <NULL>
113
114 ; Allocate a longword to store any failure status value we might see
115
116 ERROR_CODE:      .BLKL 1
117
118 ; Real axis loop counter
119 RRZ:              .BLKL 1
120
121 ; Imaginary axis loop counter
122 IIZ:              .BLKL 1
123
124 ; Z Complex value (real/imaginary pair)
125 Z:                .BLKF 2
126
127 ; Complex temporary
128 COMP_TEMP:        .BLKF 2
129
130 RZ:                .BLKF 1
131 IZ:                .BLKF 1
132 RZPOW2:            .BLKF 1
133 IZPOW2:            .BLKF 1
134 SQRTZ:             .BLKF 1

```

```

135 ZPOW2:      .BLKF 1
136 COLOUR_F:   .BLKF 1
137 COLOUR_L:   .BLKL 1
138
139 ; Convergence test
140 CONV_TEST:   .BYTE  CONV_TEST_VALUE
141
142 ; Netpbm Stuff
143 MAGIC_NUMBER: .ASCID /P2/      ; Plain PGM format magic number
144 PACKED_LONG:  .ASCII /        /
145               .ASCII <NULL>
146
147 ; Conversion between long and leading separate numeric via packed decimal
148 LSN:          .BLKB 7          ; Leading separate numeric
149 PKD:          .BLKB 3          ; Packed decimal
150
151 LONG_SIZE:    .LONG 4          ; number of characters in output number
152 MAX_GRAY:     .ASCID /256/
153
154 COUNT:       .LONG 0
155 MARKER:      .ASCID /+//
156
157             .PSECT MBRT1_CODE NOWRT,SHR,EXE,PAGE
158             .ALIGN PAGE
159 ;*****
160 ; Program Entry Point
161 ;*****
162
163             .ENTRY MBRT1,^M<R2,R3,R4,R5,R7>
164
165 ; Initialize
166
167 START:
168             MOVB    #SS$NORMAL, ERROR_CODE          ; error code to normal
169             MOVB    #CONV_TEST_VALUE, CONV_TEST      ; convergence test to use
170
171 ; Output magic number
172             PUSHAQ  MAGIC_NUMBER
173             CALLS   #1, G^LIB$PUT_OUTPUT
174
175 ; Calculate width and height of image
176
177 ; rrz_inc = (rrz_max - rrz_min) / image_size
178             SUBF3   RRZ_MIN, RRZ_MAX, R2
179             CVTLF   IMAGE_SIZE, RRZ_INC
180             DIVF3   RRZ_INC, R2, RRZ_INC
181
182             PUSHL   IMAGE_SIZE
183             CALLS   #1, G^LONG2STR
184             PUSHAQ  OUT_DESC
185             CALLS   #1, G^LIB$PUT_OUTPUT
186
187 ; iiz_inc = (iiz_max - iiz_min) / image_size
188             SUBF3   IIZ_MIN, IIZ_MAX, R2
189             CVTLF   IMAGE_SIZE, IIZ_INC
190             DIVF3   IIZ_INC, R2, IIZ_INC
191
192             PUSHL   IMAGE_SIZE
193             CALLS   #1, G^LONG2STR
194             PUSHAQ  OUT_DESC
195             CALLS   #1, G^LIB$PUT_OUTPUT
196
197 ; Output max gray
198             PUSHAQ  MAX_GRAY
199             CALLS   #1, G^LIB$PUT_OUTPUT
200
201             MOVF    RRZ_MIN, RRZ                     ; init real axis value

```

```

202
203 RRZ_LOOP:
204     MOVL     #0, IIZ_ITER
205     MOVF     IIZ_MIN, IIZ                ; init imaginary axis value
206
207 ;     PUSHAQ  MARKER
208 ;     CALLS   #1, G^LIB$PUT_OUTPUT
209 ;     PUSHL   COUNT
210 ;     CALLS   #1, G^LONG2STR
211 ;     PUSHAQ  OUT_DESC
212 ;     CALLS   #1, G^LIB$PUT_OUTPUT
213 ;     INCL    COUNT
214
215 ; Set value of complex variable Z, stored in R2
216 IIZ_LOOP:
217     MOVAF    Z, R2
218     MOVF     RRZ, COMP_REAL(R2)
219     MOVF     IIZ, COMP_IMAG(R2)
220
221 ; Initialize inner loop counter, stored in R3
222     MOVL     #1, R3
223
224 ; Within loop
225 LOOP:
226 ; z**2
227     PUSHL    POW2
228     PUSHL    COMP_IMAG(R2)
229     PUSHL    COMP_REAL(R2)
230     CALLS    #3, G^OTS$POWCJ
231     MOVAF    COMP_TEMP, R4
232     MOVF     R0, COMP_REAL(R4)
233     MOVF     R1, COMP_IMAG(R4)
234
235 ; R4 now contains address of z**2, COMP_TEMP
236 ;; z = z**2 + u
237
238     MOVAL    U, R5
239     ADDF3    COMP_IMAG(R4), COMP_IMAG(R5), COMP_IMAG(R2)
240     ADDF3    COMP_REAL(R4), COMP_REAL(R5), COMP_REAL(R2)
241
242 ; rz = real(z)
243     MOVF     COMP_REAL(R2), RZ
244 ; iz = imag(z)
245     MOVF     COMP_IMAG(R2), IZ
246
247     MULF3    RZ, RZ, RZPOW2
248     MULF3    IZ, IZ, IZPOW2
249     ADDF3    RZPOW2, IZPOW2, R5
250
251 ; R5 = rz**2 + iz**2
252     MOVF     R5, ZPOW2
253     PUSHAF   ZPOW2
254     CALLS    #1, G^MTH$SQRT
255     MOVF     R0, SQRTZ
256
257 ; R0 = SQRT(rz**2 + iz**2)
258
259     .IF      DEFINED DEBUG_INNER
260     PUSHAL   SQRTZ
261     CALLS    #1, G^FLOAT2STR
262     .ENDC
263
264     CMPF     SQRTZ, TWOF
265     BGTR     EXIT_LOOP
266
267     CMPL     #LOOP_MAX, R3
268     BEQLU    EXIT_LOOP

```

```

269
270      ADDL      #1, R3
271      JMP       LOOP
272
273 EXIT_LOOP:
274      CVTLF     R3, COLOUR_F
275      MOVL      R3, COLOUR_L
276
277      JSB       CONVERGENCE_TEST
278
279 ; IIZ = IIZ + IIZ_INC
280      ADDF3     IIZ, IIZ_INC, IIZ
281      ADDL2     #1, IIZ_ITER
282 ; IF IIZ_ITER < IMAGE_SIZE THEN GOTO iiz_loop
283      CMPL      IIZ_ITER, IMAGE_SIZE
284      BGEQ      EXIT_IIZ_LOOP
285      JMP       IIZ_LOOP
286
287 EXIT_IIZ_LOOP:
288      ADDF3     RRZ, RRZ_INC, RRZ
289      ADDL2     #1, RRZ_ITER
290 ; if rrz < rrz_max then goto rrz_loop
291      CMPL      RRZ_ITER, IMAGE_SIZE
292      BGEQ      EXIT_RRZ_LOOP
293      JMP       RRZ_LOOP
294
295 CONVERGENCE_TEST:
296      CMPF      R5, CONV1_MAX
297      BLEQ      NO_CONVERGENCE
298      JSB       PRINTPIXEL
299 ;      JSB      PRINTDOT
300      JMP       CONVERGENCE_TEST_END
301
302 NO_CONVERGENCE:
303      MOVL      #0, COLOUR_L
304      JSB       PRINTPIXEL
305
306 CONVERGENCE_TEST_END:
307      RSB
308
309 EXIT_RRZ_LOOP:
310 ; Normal Exit
311      MOVL      #SS$NORMAL, ERROR_CODE
312      BRB       COMMON_EXIT
313
314 FAILURE_EXIT:
315      MOVL      R0, ERROR_CODE
316      MOVW      #MAX_SIZE, OUT_DESC
317
318      PUSHAQ    OUT_DESC
319      PUSHAW    OUT_DESC
320      PUSHAL    ERROR_CODE
321      CALLS     #3, G^LIB$SYS_GETMSG
322
323      PUSHAQ    OUT_DESC
324      CALLS     #1, G^LIB$PUT_OUTPUT
325
326 COMMON_EXIT:
327      $EXIT_S ERROR_CODE
328
329 ; -----
330 PRINTDOT:
331      PUSHAL    RRZ
332      CALLS     #1, FLOAT2STR
333
334 ; Append string to the output buffer
335      MOVC3     #FEF_MAX_SIZE, FEF_BUFFER, OUT_BUFFER

```

```

336      MOV3    #1, ASC_SPACE, OUT_BUFFER+16
337
338      PUSHAL   IIZ
339      CALLS    #1, FLOAT2STR
340      MOV3     #FEF_MAX_SIZE, FEF_BUFFER, OUT_BUFFER+17
341      MOV3     #1, ASC_SPACE, OUT_BUFFER+33
342
343      PUSHAL   COLOUR_F
344      CALLS    #1, FLOAT2STR
345      MOV3     #FEF_MAX_SIZE, FEF_BUFFER, OUT_BUFFER+34
346      MOV3     #1, ASC_NULL, OUT_BUFFER+50
347
348 ; Set the length
349      MOVW     #50, OUT_DESC
350      RSB
351
352 ;-----
353 PRINTPIXEL:
354      MOVL     COLOUR_L, R2
355      MOVL     LONG_SIZE, R3
356      MOVAB    PACKED_LONG, R4                ; R4 contains ascii destination
357      BSBW     CVTLS
358      MOV3     LONG_SIZE, PACKED_LONG+1, OUT_BUFFER
359      MOV3     #1, ASC_NULL, OUT_BUFFER+5
360
361      MOVW     LONG_SIZE, OUT_DESC
362      PUSHAQ   OUT_DESC
363      CALLS    #1, G^LIB$PUT_OUTPUT
364
365      RSB
366
367 ;-----
368 ; Convert min,max,inc long to string
369      .ENTRY   TUPLE2STR,^M<R2,R3,R4>
370
371      MOVF     12(AP), R2                ; MAX
372      MOVF     8(AP), R4                ; MIN
373      MOVF     4(AP), R3                ; INC
374      SUBF     R4, R2
375      DIVF3    R3, R2, R4
376
377      CVTFL    R4, R2                ; R2 contains width in pixels
378      MOVAB    PACKED_LONG, R4                ; R4 contains ascii destination
379      BSBW     CVTLS
380      MOV3     LONG_SIZE, PACKED_LONG+1, OUT_BUFFER
381      MOV3     #1, ASC_NULL, OUT_BUFFER+5
382
383      MOVW     LONG_SIZE, OUT_DESC
384      RET
385
386 ;-----
387 ; Convert long to string
388      .ENTRY   LONG2STR,^M<R2,R4>
389
390      MOVL     4(AP), R2
391      MOVAB    PACKED_LONG, R4
392      BSBW     CVTLS
393      MOV3     LONG_SIZE, PACKED_LONG+1, OUT_BUFFER
394      MOV3     #1, ASC_NULL, OUT_BUFFER+5
395
396      MOVW     LONG_SIZE, OUT_DESC
397      RET
398
399 ;-----
400 ; Convert float to string
401      .ENTRY   FLOAT2STR,^M<>
402

```

```

403      MOVL      @4(AP), FEF_VAL
404
405      MOVW      #FEF_MAX_SIZE, FEF_DESC
406      PUSHL     #6
407      PUSHAQ    FEF_DESC
408      PUSHAQ    FEF_VAL
409      CALLS     #3, G^OTS$CNVOUT
410      RET
411
412 ;-----
413 ; Convert long to string
414 ;      R2 contains long value to convert
415 ;      R3 contains number of digits in output
416 ;      R4 contains address to store leading separate numeric value
417 CVTLS:  CVTLP   R2, LONG_SIZE, PKD
418          CVTPS   LONG_SIZE, PKD, LONG_SIZE, (R4)
419          RSB
420
421 ;-----
422 ; Output string to terminal
423      .ENTRY     PRTSTR, ^M<>
424
425      PUSHAQ    OUT_DESC
426      CALLS     #1, G^LIB$PUT_OUTPUT
427      RET
428
429      .END      MBRT1
430

```